

Roller Derby Membership Bylaw and FAQ's



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Acknowledgement

OF COUNTRY

Skate Victoria acknowledges the Traditional Custodians of country throughout Australia and their connections to land, sea, and community. We pay our respect to their Elders past and present and extend that respect to all Aboriginal and Torres Strait Islander peoples today.

OF DIVERSITY AND INCLUSION

Skate Victoria recognises that inclusion is about making sure our sport reflects the diversity of all participants and are committed to providing a safe, welcoming, and respectful culture where everyone feels welcome and accepted regardless of age, gender, ability, socio economic status or cultural, ethnic, or religious background.

OF SAFE ENVIRONMENTS

Skate Victoria is committed to the safety and well-being of all children and young people who participate in our sport or access our services. We support the rights of the child and will always act to ensure that a child-safe environment is maintained.

Skate Victoria is a State Sporting Association not an insurer. Clubs and individuals register with Skate Victoria as members which provides the sport of Roller Derby with a range of benefits including insurance.

Membership benefits include support through the Skate Victoria office with a high level of customer service, development programs which include Coaching Accreditation, Standardised Skills Assessments, Skate Fit, Junior programs and Policy development. Promotion and marketing through Skate Victoria's social media outlets and participation development support.

This Bylaw is to be read in conjunction with Skate Victoria Risk Management document, relevant policies and guidelines listed throughout the document. Clubs are required to be sole affiliates of Skate Victoria to provide Public Liability, Professional Indemnity and Personal Accident coverage. Skate Victoria cannot provide affiliation to clubs wishing to have dual insurance coverage.

Skate Victoria strongly recommends that skaters also carry their own private medical and income protection. Personal Sports Accident coverage through Skate Victoria insurance is intended to supplement Medicare and Private Medical coverage, NOT replace it.

Clubs are required to adopt the Skate Victoria Return to Play Policy: Once a claimant returns to the sport, which includes training, they can no longer claim ongoing expenses ie: physio, massage, etc. For full details of coverage, the AJ Gallagher policy needs to be read in conjunction with the schedule - both documents can be downloaded from Skate Victoria website.

Frequently Asked Insurance Questions

Non Medicare Medical Expenses Claim

1. Please note that due to Federal Government Legislation (Sec126, Health Insurance Act 1973) General Insurers are unable to provide benefits on any Medicare related expenses, including gap payments. Surgeon fees, Assistant fees, Anesthetists fees – are all doctors and their fees and charges are Medicare claimable. The Medicare “Gap” which is the portion Medicare does not rebate back to you is not compensable under any insurance policy The “Gap” is created when doctors charge more than the Medicare schedule fee
2. Claims for treatment given by a chiropractor, masseur, naturopath, osteopath or physiotherapist must be accompanied by a referral from a registered medical doctor.
3. Skaters returning from an injury must have a medical clearance from a registered medical doctor and follow the Skate Victoria Return to Play Policy.
4. Income Protection are not covered under the policy.
5. If you hold private health insurance you are required to claim all expenses from your private health fund first.

Eligibility Requirements

To be eligible to claim, the member's club is required:

1. To have completed an online incident form within seven (7) days of the incident occurring.
2. To have submitted an online activity form prior to the activity commencing.
3. To submit an online venue checklist has been completed, if the member's club is hosting the activity.
4. To ensure that their members have submitted the appropriate level of Skate Victoria membership through the Skate Victoria TidyHQ portal. To be covered for insurance for inter club gameplay (scrimmages and bouts) a skater is required to have passed either:
 - your club's own Minimum Skills Assessment for full contact WFTDA/World Skate gameplay; or
 - passed your club's own Minimum Skills Assessment requirements for modified gameplayNote: Your club's own assessment requirements should be equivalent to or of a higher standard than the applicable Skate Victoria program requirements.
5. To ensure their Incorporation Association status remains current by submitting annual statements and their Rules of Association (Constitution) is reviewed annually by their Executive Committee.
6. To adhere to the Skate Victoria Risk Management document.

Claimants are requested to forward their completed Sports Injury Claim Form to Skate Victoria office within 30 days. They are not to wait for all their medical accounts.

What is not Covered

- 1 For those costs that are covered by Medicare, private health insurance, a statutory insurance scheme such as worker's compensation or which can only be covered by a registered health insurer. This includes those costs that the law states your insurer cannot cover, such as Medicare 'gaps'.
- 2 For treatment that takes places later than 365 days after the accident unless the delay is on the advice of a registered medical doctor or dentist.
- 3 Loss of income.
- 4 A claim cannot be lodged if a person wishes to continue to participate in Skate Victoria sanctioned skating activities unless under advisement from a registered medical practitioner.
- 5 A claim will cease once a person returns to Skate Victoria sanctioned skating activities.

First Aid

The club is required to have trained Level 1 First Aider/s which can include Paramedics and Nurses in attendance during training, gameplay, competition (scrimmages and bouts) and bootcamps.

For Training Sessions, including in-house gameplay (scrimmages):

- On skate coaches can fill the role of First Aider without the requirement for a second designated First Aider.
- Participating skaters can fill the role providing there are two (2) designated First Aiders/Participating Skaters to ensure there is a back-up in the case of injury to one of them. If only one is available, should an incident occur, the activity shall cease until the First Aider is no longer required for that incident. If the First Aider is injured, the activity will cease until a replacement First Aider is in attendance.

If the club does not have a first aid person/s in attendance at training, gameplay, competition (scrimmages and bouts) and bootcamps, these activities will not be sanctioned and nor covered by Skate Victoria insurance.

It is not a requirement that a club must contract a First Aid Service Provider for competition (bouts) but highly recommended for major tournaments.

Injury Insurance Coverage

The AJ Gallagher insurance Injury policy covers Death, disability, or injury due to an Accident happening during the period of cover whilst the member is taking part in a Skate Victoria club sanctioned event. **Skate Victoria cannot provide Public Liability coverage where the club uses waivers for their activities. All regular participants are required to be Skate Victoria members.**

Who is covered?

Skate Victoria Inc. including all affiliated clubs, members, coaches, referees, officials, first aid personnel, administrators and voluntary workers who hold current financial Skate Victoria membership.

Skate Victoria must be aware of where our members are participating to be covered under the Skate Victoria Insurance Program. All club activities must be submitted via the online Activity Form. Only activities listed on your club's datasheet will be covered for insurance.

SV Members are covered when they:

1. Take part in a competition, game, performance, or training session at indoor venues. Outdoor Roller Derby activities are covered under the Skate Victoria Outdoor Recreational Skating Program. The club must ensure the skaters are at a skill level to skate on outdoor surfaces. Skate Park (bowls) training sessions are not covered. Outdoor competition and gameplay (scrimmages and bouts) will require prior approval, which can be obtained by contacting office@skatevictoria.com.au

2. Attend Skate Victoria sanctioned Roller Discos as per the Skate Victoria Roller Disco Guidelines.
3. Attend a social function ie: Presentation or Awards functions
4. Attend Skate Victoria sanctioned Come & Try Days as per Skate Victoria Come & Try Guidelines
5. Travel to or from a competition, game, performance, social function, training session, administrative, fundraising or volunteer activity (subject to Limitation – check policy).
6. Stay away from their home to take part in a competition, game, performance, social function, training session or administrative activities.
7. Are engaged in administrative, fundraising or volunteer activities.

The competitions, games, performances, social functions, training sessions, administrative, fundraising or volunteer activities must be sanctioned by Skate Victoria.

Skate Australia participation

Skate Victoria members are covered to participate in sanctioned SA activities once an online activity form has been submitted and a sanction number provided.

It is the club's responsibility to ensure any SA members participating in their sanctioned Skate Victoria activities hold the SA required current financial membership for the level of activity.

Establishing a New Club Requirement in Regional Locations

New clubs cannot be affiliated if there is already an existing Skate Victoria affiliated club within 40 minutes travel. Skate Victoria will consult with existing affiliated clubs in the region in regards to any new club applications.

Minimum of 10 registered Skate Victoria members, which can include social recreational, development or competitive members.

Be an incorporated association. Certificate of Incorporation to be forwarded to Skate Victoria.

Establishing a New Club Requirement in Metropolitan Regions

New clubs cannot be affiliated if there is already a number of clubs in close proximity. Skate Victoria will consult with existing affiliated metro clubs in regard to any new club applications.

Minimum of 15 registered Skate Victoria members which can include social recreational, development or competitive members.

Be an incorporated association. Certificate of Incorporation to be forwarded to Skate Victoria.

Relocation of Established Club to an area with Existing Established Club/s

An established club may request to relocate to an area where there is already club/s in close proximity. Skate Victoria will consult with existing established affiliated club/s and facilitate discussion between all parties.

Skate Victoria and the existing established affiliated club/s may request a proposal from relocating club. If an agreement cannot be met between the parties, Skate Victoria will support the decision of the existing established affiliated club.

Insurance/Membership

Refer to SV TidyHQ membership portal on the Skate Victoria website for the various categories of membership and fees.

Referees

For participants 18 years and over refereeing roller derby including on skates and Roller Derby training. This membership does not cover participants for gameplay (scrimmages and bouts) as a participating skater, only as a Referee.

Referees Membership which includes insurance will be subsidised by Skate Victoria. Referees are recognised as being Independent, which is listed on the TidyHQ membership form.

Skate Victoria Referees are automatically covered when officiating at Skate Victoria and SA sanctioned activities. Referees will be responsible to ensure when refereeing, that the host club has sanctioning from Skate Victoria or SA for the activity.

Referees may still wish to be members of clubs but they will not be listed on the club's Skate Victoria datasheets unless they hold a separate membership category.

Referees can provide proof of their Skate Victoria membership to clubs by providing their TidyHQ Membership Welcome letter.

Non Skating Officials

For participants 18 years and over off skates officiating at Roller Derby activities. Non-Skating membership which includes insurance will be subsidised by Skate Victoria. Non-Skating Officials are recognised as being Independent which is listed on the TidyHQ membership form.

Non-Skating Officials are automatically covered when officiating at Skate Victoria and SA sanctioned activities. Non-Skating Officials will be responsible to ensure when officiating, that the host club has sanctioning from Skate Victoria or SA for the activity.

Non-Skating Officials still wish to be members of clubs but they will not be listed on the club's Skate Victoria datasheets unless they hold a separate membership category.

Non-Skating Officials can provide proof of their Skate Victoria membership to clubs by providing their TidyHQ Membership Welcome letter.

Associate

For participants 18 years and over who are Coaches including on skates whilst conducting training sessions. This membership also covers participant off skates Administrators.

Associate membership, which includes insurance, is subsidised Skate Victoria and requires membership with an affiliated Skate Victoria club.

Come and Try Participant membership

Please refer to Skate Victoria Come and Try Guidelines for details of participant subsidized membership.

Transfers Requirements and Process

A Skate Victoria member requesting to transfer membership from one Skate Victoria Roller Derby club to another Skate Victoria Roller Derby club is required to gain clearance from their current club prior to the transfer.

To streamline this process, the applicant is to complete this online form.

Skate Victoria will then initiate the application submission for an office bearer of the applicants current affiliated club to agree to the transfer, subject to the member having no financial liabilities, including the return of club property and disciplinary proceedings outstanding.

Once the current club has digitally signed off on the application, it is then forwarded to affiliated club the applicant is requesting transfer to for an office bearer to agree to the transfer, and to digitally sign off on the transfer.

Providing both parties are in agreement, subject to the member having no financial liabilities, including the return of club property and disciplinary proceedings outstanding, Skate Victoria will then process the transfer.

Visiting Overseas Skaters and Coaches

Visiting overseas skaters and coaches are required to have travel insurance that includes Roller Derby participation. Skate Victoria does not provide coverage under the Skate Victoria Insurance Program for visiting overseas skaters and coaches.

Visiting Skate Victoria coaches visiting clubs

The visiting Skate Victoria coach needs to ensure their club is aware of their activity and has submitted an Activity Insurance Form for their participation at another club.

Visiting Nonaffiliated Coaches

When clubs are contracting in coaches who are not affiliated with Skate Victoria they will need to ask the coaches for proof of their Professional Indemnity and Public Liability coverage.

Visiting coaches are required to be covered under their own policy not Skate Victoria's. All Skate Victoria affiliated coaches are covered for Professional Indemnity Australia-wide.

Introduction to Incremental Gameplay

With the increasing number of senior roller derby games now being played under modified versions of the WFTDA documentation, Skate Victoria have implemented minimum requirements for modified gameplay.

Each level of gameplay includes the minimum requirements for skating skills, rules knowledge, Skate Victoria membership; as well as the modifications to WFTDA documents.

Affiliated clubs need to ensure that their skating skills levels, rules knowledge tests and their modifications to the WFTDA documents are equivalent or higher than the Skate Victoria minimum requirements.

Affiliated clubs need to ensure they have documented any modifications made to WFTDA documents for modified gameplay to cover their club's duty of care.

Note that the Skate Victoria Roller Derby Basics program is not a Learn to Skate program. It is a Roller Derby specific training program and participants should have basic, safe skating skills before commencing the program.

It is the hosting club's responsibility to ensure that all participants, including support staff and officials, are at the required skill/knowledge level and are aware of the level and modifications to gameplay they are participating in.

Senior In-House Gameplay (scrimmages and bouts)

Skate Victoria affiliated club skaters can participate in club-only games (scrimmages and bouts) under controlled circumstances, if they have passed the correct levels for incremental gameplay (listed below) and all participants, including support staff and officials, are from the host member club.

Skating members are required to hold current, financial Skate Victoria Senior Development or Competitive membership if members are participating in club-only games (scrimmages and bouts).

One Month Trial and Social Recreational members are not permitted to participate in club-only games (scrimmages and bouts).

Pot Luck Team Gameplay (scrimmages and bouts)

Skate Victoria affiliated Club skaters can participate in pot luck games (scrimmages or bouts) if they have passed the correct levels for incremental gameplay (listed under Senior Inter-Club Gameplay).

Skating members are required to hold current, financial Skate Victoria Senior Competitive membership if members are participating in pot luck games (scrimmages and bouts).

One Month Trial, Social Recreational, and Development members are not permitted to participate in games (scrimmages and bouts).

Skaters must ensure they have been passed at the appropriate level by their club to participate.

Senior Inter-Club Gameplay (scrimmages and bouts)

Low Contact Gameplay (low contact scrimmages and bouts)

Minimum Skating Skill Requirements

Skate Victoria Roller Derby Basic Level 2 – once SV Level 1 and 2 or equivalent or higher club level passed.
Additional skills to be included prior to participating in low contact gameplay (low contact scrimmages or bouts):
Leaning and bumping – being bumped
Group/pairs skating – skating in proximity.

Minimum Rules Knowledge Requirements

Affiliated clubs are required to test their skaters on the basic rules of the game (current WFTDA documentation), including: basic gameplay, penalties; as well as the applicable Skate Victoria low contact gameplay modifications or club equivalent being used, etc.

Minimum Skate Victoria Membership Requirements

Participants will be required to hold current, financial Skate Victoria Senior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents

All rules not specifically modified below remain as in the original current WFTDA documentation.

Amendments to Section 1

1.1. Timing

A game can last for 20 to 60 minutes of play, divided into two equal periods, with a halftime between them. Referees can allow up to 60 seconds between jams.

1.3.1. Team Timeouts

Each Team may have additional timeouts that they can take during the game, if approved by game officials.

1.5.1. Overtime

A non-tournament game may end in a tie score.

Additions to Section 2

2.4. Blocks and Assists

Skaters are to positionally block - Blocking without contact; positioning oneself so as to impede an opponent's movement on the track. Skaters called out of play have to significantly move out of the opposing skater's way to avoid a blocking out of play penalty.

2.5. Passing

Skaters must come to a complete stop within ten feet of the pack before entering and making their way through the pack, to ensure that skaters are not entering the pack at an accelerated pace. If skaters do not come to a complete stop within ten feet of the pack before they enter the pack and no impact is made, Referees should call a Misconduct Penalty on skater.

Addition to Section 4

4.1. Contact Penalties

Hitting shall be defined as any intentional contact initiated with a hit or bump between skaters. Pushing on legal target zones is permitted but driving (continuous pushing) should be called as a Hitting Penalty.

No Impact / No Penalty - Unintentional contact with an opposing skater.

Penalty - Intentionally hitting an opposing skater.

Expulsion – Negligent or reckless contact with an opposing player.

Hand Signal: Right fist striking open left palm in front of chest.

Verbalisation: Colour - Number - Hitting.

Statistics Penalty Code: T

Amendment to Roster requirements

<https://wftda.com/officiating-risk-management-and-games-policy-documents-released/>

Gameplay Policies. Requirement moved from *The Rules of Flat Track Roller Derby*:

Roster requirements, teams are allowed extra skaters on a team roster, if approved by game officials.

Modified Contact Gameplay (modified contact scrimmages and bouts)

Minimum Skating Skill Requirements

Skate Victoria Roller Derby Basic Level 3 – once SV Level 3 or equivalent or higher club level has been passed.

Minimum Rules Knowledge Requirements

Affiliated clubs are required to test their skaters on the basic rules of the game (current WFTDA documentation), including: safety, gameplay, penalties; as well as the applicable Skate Victoria modified contact gameplay modifications or club equivalent being used, etc.

Minimum Skate Victoria Membership Requirements

Participants will be required to hold current, financial Skate Victoria Senior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents

All rules not specifically modified below remain as in the original current WFTDA documentation.

Amendments to Section 1

1.5.1. Overtime

A non-tournament game may end in a tie score.

Additions to Section 2

2.4. Blocks and Assists

Skaters may not accelerate into a block or assist nor excessively hit an opponent. Skaters called out of play have to significantly move out of the opposing skater's way to avoid a blocking out of play penalty.

2.5. Passing

Skaters must actively show that they have slowed their pace by at least 50% prior to entering and making their way through the pack. If skaters do not actively show that they have slowed their pace by at least 50% before entering the pack and no impact is made, Referees should call a Misconduct penalty on the skater. If impact is made, the appropriate penalty in relation to the contact initiated should be called.

Addition to Section 4

4.1. Contact Penalties

Excessive acceleration or hitting can be determined if the initiator does any of the following prior to or during engagement:

- takes more than two steps or strides into a hit
- travels from across the width of the track into a hit
- is propelled by a team mate from across the width of the track into a hit
- repeatedly hitting the same opponent in quick succession

No Impact / No Penalty - Not Applicable

Penalty - Excessive accelerating into a block against an opposing skater, regardless of impact or repeatedly hitting the same opponent in quick succession.

Expulsion - Any repeated conscious, forceful attempt to excessive accelerate into a block or repeatedly hit an opponent in a negligent or reckless manner.

Hand Signal: Right fist striking open left palm in front of chest.

Verbalization: Colour - Number - Excessive Hitting.

Statistics Penalty Code: T

WFTDA Gameplay (full contact scrimmages and bouts)

Minimum Skating Skill Requirements

Skate Victoria Roller Derby Basic Level 4 – once WFTDA current minimum skating and written skills passed.

Minimum Rules Knowledge Requirements

Affiliated clubs are required to test their skaters on the rules of the game (WFTDA). Use the WFTDA Skater Rules test, available here: <https://static.wftda.com/rules/wftda-rules-test.pdf> or club equivalent/higher standard test.

Minimum Skate Victoria Membership Requirements

Participants will be required to hold current, financial Skate Victoria Senior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents

No modifications to the current WFTDA documents.

Safety Equipment

Helmet, mouth guard, wrist guards, elbow pads and knee pads must be worn by skaters at training, gameplay, competition (scrimmaging and bouts) and bootcamps. It is the club's responsibility to ensure all equipment is worn. Skaters will not be covered if they are not wearing Safety Equipment.

Juniors

A junior is defined as a participant under the age of 18 years. Juniors of all ages are covered under the Skate Victoria policy.

Coaches will be required to obtain their State's relevant legal requirements (Working with Children Checks, Victorian Child Safety Standards, Blue Card, Police Check) to coach Juniors. Clubs are permitted to conduct either age or skill based junior development programs.

Junior Incremental Gameplay

Junior incremental gameplay has been updated to bring it into line with the Senior Incremental Gameplay while maintaining child safety requirements.

Each level of gameplay includes the minimum requirements for skating skills, rules knowledge, Skate Victoria membership; as well as the modifications to WFTDA documents.

Affiliated clubs need to ensure that their skating skills levels, rules knowledge tests and their modifications to the WFTDA documents are equivalent or higher than the Skate Victoria minimum requirements.

Affiliated clubs need to ensure they have documented any modifications made to WFTDA documents for modified gameplay to cover their club's duty of care.

It is the hosting club's responsibility to ensure that all participants, including support staff and officials, are at the required skill/knowledge level and are aware of the level and modifications to gameplay they are participating in and hold their state's required documentation.

Junior In-House Gameplay (scrimmages and bouts)

Skate Victoria affiliated club skaters can participate in club-only games (scrimmages and bouts) under controlled circumstances, if they have passed the correct levels for incremental gameplay (listed below) and all participants, including support staff and officials, are from the host member club.

Skating members are required to hold current, financial Skate Victoria Junior Development or Competitive membership if members are participating in club-only games (scrimmages and bouts).

Social Recreational members are not permitted to participate in club-only games (scrimmages and bouts).

Junior Pot Luck Team Gameplay (scrimmages and bouts)

Skate Victoria affiliated Club skaters can participate in pot luck games (scrimmages or bouts) if they have passed the correct levels for incremental gameplay (listed under Junior Inter-Club Gameplay).

Skating members are required to hold current, financial Skate Victoria Junior Competitive membership if members are participating in pot luck games (scrimmages and bouts).

Social Recreational, and Development members are not permitted to participate in games (scrimmages and bouts).

Skaters must ensure they have been passed at the appropriate level by their club to participate.

Junior Inter-Club Gameplay (scrimmages and bouts)

Junior Low Contact Gameplay (low contact scrimmages and bouts)

Minimum Skating Skill Requirements

Skate Victoria Junior Roller Derby Basic Level 2 – once SV Level 1 and 2 or equivalent or higher club level passed.

Minimum Rules Knowledge Requirements

Affiliated clubs are required to test their skaters on the basic rules of the game (current WFTDA documentation), including: basic gameplay, penalties; as well as the applicable Skate Victoria low contact gameplay modifications or club equivalent being used, etc.

Minimum Skate Victoria Membership Requirements

Participants will be required to hold current, financial Skate Victoria Junior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents

All rules not specifically modified below remain as in the original current WFTDA documentation.

Amendments to Section 1

1.1. Timing

A game can last for 20 to 60 minutes of play, divided into two equal periods, with a halftime between them. Referees can allow up to 60 seconds between jams.

1.3.1. Team Timeouts

Each Team may have additional timeouts that they can take during the game, if approved by game officials.

1.5.1. Overtime

A non-tournament game may end in a tie score.

Additions to Section 2

2.4. Blocks and Assists

Skaters are to positionally block - Blocking without contact; positioning oneself so as to impede an opponent's movement on the track. Skaters called out of play have to significantly move out of the opposing skater's way to avoid a blocking out of play penalty.

2.5. Passing

Skaters must come to a complete stop within ten feet of the pack before entering and making their way through the pack, to ensure that skaters are not entering the pack at an accelerated pace. If skaters do not come to a complete stop within ten feet of the pack before they enter the pack and no impact is made, Referees should call a Misconduct Penalty on skater.

Addition to Section 4

4.1. Contact Penalties

Hitting shall be defined as any intentional contact initiated with a hit or bump between skaters. Pushing on legal target zones is permitted but driving (continuous pushing) should be called as a Hitting Penalty.

No Impact / No Penalty - Unintentional contact with an opposing skater.

Penalty - Intentionally hitting an opposing skater.

Expulsion – Negligent or reckless contact with an opposing player.

Hand Signal: Right fist striking open left palm in front of chest.

Verbalisation: Colour - Number - Hitting.

Statistics Penalty Code: T

Amendment to Roster requirements

[https://wftda.com/officiating-risk-management-and-games-policy-documents-released/Gameplay Policies](https://wftda.com/officiating-risk-management-and-games-policy-documents-released/Gameplay%20Policies).

Requirement moved from *The Rules of Flat Track Roller Derby*: Roster requirements, teams are allowed extra skaters on a team roster, if approved by game officials.

Addition to Uniforms

Uniforms and equipment may not contain sexually explicit or blatantly offensive language or images. Such language or images must be removed or covered if so directed by any official. Failure to cover or remove offensive clothing/equipment shall be grounds for expulsion under 4.3. Penalties for Unsporting Conduct.

Clothing or equipment which is not blatantly or widely offensive, but which may be considered offensive by some, shall be dealt with by the Head Referee or Event Organiser on an individual basis when a complaint is made. The Head Referee's/Event Organiser's judgement is final.

Junior Modified Contact Gameplay (modified contact scrimmages and bouts)

Minimum Skating Skill Requirements

Skate Victoria Junior Roller Derby Basic Level 3 – once SV Level 3 or equivalent or higher club level has been passed.

Minimum Rules Knowledge Requirements

Affiliated clubs are required to test their skaters on the basic rules of the game (current WFTDA documentation), including: safety, gameplay, penalties; as well as the applicable Skate Victoria modified contact gameplay modifications or club equivalent being used, etc.

Minimum Skate Victoria Membership Requirements

Participants will be required to hold current, financial Skate Victoria Junior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents

All rules not specifically modified below remain as in the original current WFTDA documentation.

Amendments to Section 1

1.5.1. Overtime

A non-tournament game may end in a tie score.

Additions to Section 2

2.4. Blocks and Assists

Skaters may not accelerate into a block or assist nor excessively hit an opponent. Skaters called out of play have to significantly move out of the opposing skater's way to avoid a blocking out of play penalty.

2.5. Passing

Skaters must actively show that they have slowed their pace by at least 50% prior to entering and making their way through the pack. If skaters do not actively show that they have slowed their pace by at least 50% before entering the pack and no impact is made, Referees should call a Misconduct penalty on the skater. If impact is made, the appropriate penalty in relation to the contact initiated should be called.

Addition to Section 4

4.1. Contact Penalties

Excessive acceleration or hitting can be determined if the initiator does any of the following prior to or during engagement:

- takes more than two steps or strides into a hit
- travels from across the width of the track into a hit
- is propelled by a team mate from across the width of the track into a hit
- repeatedly hitting the same opponent in quick succession

No Impact / No Penalty - Not Applicable

Penalty - Excessive accelerating into a block against an opposing skater, regardless of impact or repeatedly hitting the same opponent in quick succession.

Expulsion - Any repeated conscious, forceful attempt to excessive accelerate into a block or repeatedly hit an opponent in a negligent or reckless manner.

Hand Signal: Right fist striking open left palm in front of chest.

Verbalization: Colour - Number - Excessive Hitting.

Statistics Penalty Code: T

Addition to Uniforms

Uniforms and equipment may not contain sexually explicit or blatantly offensive language or images. Such language or images must be removed or covered if so directed by any official. Failure to cover or remove offensive clothing/equipment shall be grounds for expulsion under 4.3. Penalties for Unsportsmanlike Conduct.

Clothing or equipment which is not blatantly or widely offensive, but which may be considered offensive by some, shall be dealt with by the Head Referee or Event Organiser on an individual basis when a complaint is made. The Head Referee's/Event Organiser's judgement is final.

Junior WFTDA Gameplay (full contact scrimmages and bouts)

Minimum Skating Skill Requirements - Skate Victoria Junior Roller Derby Basic Level 4 – once WFTDA current minimum skating and written skills passed at an adult level.

Minimum Rules Knowledge Requirements - Affiliated clubs are required to test their skaters on the rules of the game (WFTDA). Use the WFTA Skater Rules test, available here: <https://static.wftda.com/rules/wftda-rules-test.pdf> or club equivalent/higher standard test.

Minimum Skate Victoria Membership Requirements - Participants will be required to hold current, financial Skate Victoria Junior Competitive membership if members are participating in inter-club games (scrimmages and bouts).

Modifications to WFTDA Documents - No modifications to the current WFTDA documents.

Juniors Participating with Adults

Skate Victoria retains the right to appoint an independent coach to assess the skill level of juniors participating in activities with adults. Depending on the state you are located in, there may be additional state government laws that will need to be complied with.

Junior skaters should be members of their club for a reasonable period of time, as determined by the Club, before consideration for transitioning to training, scrimmaging and/or bouting with their club's adults is given.

It is the club's responsibility to ensure permission has been sought from all participating adults in the activity (training session, bootcamp, scrimmage, or bout) that they are aware and comfortable with an approved junior participating in that activity. It is suggested that a record of this is kept by the Club for future reference to cover the Club's legal responsibilities and duty of care. If an opposing team/participating adult is not comfortable with an approved junior participating, the junior is not permitted to participate in that activity.

For all activities, the club is responsible for ensuring that the junior is participating in a safe environment for their age, skill level, size and maturity.

A new application is required to be completed for changes to dispensation.

Dispensation Levels and Requirements

Skate Victoria offers three levels of dispensation for approved juniors to participate in adult roller derby activities.

Non Contact/Learn to Skate Club Requirements:

- Must have correct applicable policies in place
- SV accredited coach/s from the applicant's club entered on the form
- WWCC/Blue Card/WWVP and other State required checks
- Complete the online Roller Derby Junior Dispensation Application form
- Applicable parties have signed the application document generated from the online Roller Derby Junior Dispensation Application form submission
- Receive an email confirmation of approved application from Skate Victoria

Approved applicants can then participate in adult club non-contact training sessions and bootcamps and can participate in inter-club non-contact training sessions and bootcamps if all participating adults are in agreement.

Contact with Restrictions Club Requirements:

- Must have correct applicable policies in place
- SV accredited coach/s from the applicant's club entered on the form
- WWCC/Blue Card/WWVP and other State required checks
- Complete the online Roller Derby Junior Dispensation Application form
- Minimum skating skill (SV Junior Roller Derby Level 3 or club equivalent) and maturity requirements
- Applicable parties have signed the application document generated from the online Roller Derby Junior Dispensation Application form submission
- Receive an email confirmation of approved application from Skate Victoria

Approved applicants can then participate in club contact training sessions and bootcamps and may participate in club games (scrimmages and/or bouts) depending on dispensation applied and approved for. Applicants can also participate in inter-club training sessions, bootcamps, and games (scrimmages and/or bouts), depending on dispensation applied and approved for, if all participating adults are in agreement.

Full Contact/No Restrictions Club Requirements:

- Must have correct applicable policies in place
- SV accredited coach/s from the applicant's club entered on the form
- WWCC/Blue Card/WWVP and other State required checks
- Complete the online Roller Derby Junior Dispensation Application form
- Minimum skating skill (SV Level 4 or club equivalent, including WFTDA minimum skating and written skills at an adult level) and maturity requirements
- Applicable parties have signed the application document generated from the online Roller Derby Junior Dispensation Application form submission
- Receive an email confirmation of approved application from Skate Victoria

Approved applicants can participate in club contact training sessions, and games (scrimmages and/or bouts) and can participate in inter-club contact training sessions, and games (scrimmages and/or bouts) if all participating adults are in agreement.

Special Dispensation

Dispensation can be applied for 16 years and under to train (noncontact or contact), scrimmage, and bout; if the skater's skill level and size are prohibitive for them participating in a junior division or there is not availability of appropriate training in the area.

Applications for dispensation will only be considered if the relevant junior skater is unable to access training at a junior club/session in their area. Consideration can also be given to skaters where it can be evidenced they have met advanced skill levels in other skating disciplines in conjunction with roller derby skills.

An approved junior's parent or guardian is required to be present at all activities where the junior is participating in an Adult Activity which includes training, gameplay and scrimmages.

Dispensation will be granted on a case by case basis and Skate Victoria will keep a register of all dispensations. Applications for Special Dispensation can be made via the online Roller Derby Junior Dispensation Application form.

Juniors Officiating

Please refer to the Skate Victoria Junior Officiating Policy.

Coaching

Skate Victoria affiliated club coaches are required to complete Skate Victoria Roller Derby Beginner Level Coaching Accreditation Course. Course delivery options:

1. Individual online course
Link to the beginner online Roller Derby Coaching Accreditation Course skatevic.org/RDCoach Full instructions are outlined at the start of the course in a video.
2. Face to Face with a Skate Victoria accredited Presenter.
Contact Skate Victoria to book your course and presenter. Costs incur \$400 presenter fee, travel and accommodation if required. Skate Victoria pays presenter directly then invoices club. Electronic workbook will be sent to the club to circulate to course participants.
3. A Skate Victoria accredited Presenter delivers the course online via Zoom or delivery mode of your choice.
Contact Skate Victoria to book your course. Costs incur \$200 presenter fee. Skate Victoria pays presenter directly then invoices club. Electronic workbook will be sent to the club to circulate to course participants.

Coaches can apply for Recognised Prior Learning/Recognised Current Competencies.

An accredited coach is required to be in attendance at all training sessions. Assistant or new coaches are required to have an accredited coach in attendance at sessions. 16+ coaches are required to complete Skate Victoria Roller Derby Beginner Level Coaching Accreditation Course and be under supervision for 12 months by a Senior accredited coach. Juniors cannot coach without a Senior coach being present. Senior coaches will be required to obtain Working With Children Check if coaching Juniors.

Document Revision History

January 2016	Frequently Asked Insurance Questions, Eligibility Requirements, What is not Covered, First Aid, Injury Insurance Coverage, Establishing a New Club Requirement in Regional Locations, Establishing a New Club Requirement in Metropolitan Regions, Insurance/Membership Year, Skate Victoria Membership Level Required, Payment, Transfers, Visiting Skaters including Overseas, Visiting Non Affiliated Coaches, Senior Scrimmages, Safety Equipment, Juniors, Coaching.	Updated
March 2016	Frequently Asked Insurance Questions, Eligibility Requirements, What is not Covered, First Aid, Injury Insurance Coverage, Insurance/Membership Year, Skate Victoria Membership Level Required, Transfers, Visiting Skaters including Overseas, Visiting Non Affiliated Coaches, Juniors.	Updated
August 2016	Transfers Policy	Updated
September 2016	Contents	Updated
October 2016	Relocation of Established Club to an area with Existing Established Club/s, Insurance/Membership Year, SV Membership Level Required.	Added
December 2016	Frequently Asked Insurance Questions, Eligibility Requirements, What is not Covered, Injury Insurance Coverage, Insurance/Membership Year, Transfer, Scrimmages, Juniors.	Updated
May 2017	Senior Gameplay (scrimmages and bout)	Updated
June 2017	Juniors	Updated
January 2018	Introduction, Eligibility Requirements, What is not Covered, Injury Insurance Coverage, Insurance/Membership Year, SV Membership Level Required, Visiting Overseas Coaches, Visiting Nonaffiliated Coaches	Update
January 2018	Referees	Added
April 2018	First Aid	Updated
January 2021	Eligibility Requirements, Injury Insurance Coverage, Insurance/Membership, Juniors Participating with Adults, Coaching, & Referees	Updated
March 2021	First Aid and Injury Insurance Coverage	Updated
March 2022	Pages 3 to 6	Updated
August 2022	First Aid	Updated
December 2022	Special Dispensation	Updated
October 2023	Cover, Contents Page and Page Numbers	Updated
February 2024	First Aid	Updated
October 2024	Changes to align with current legislation, requirements, and terminology	Updated
January 2025	Dispensation Levels and Requirements	Updated

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