



# **Australian Speed Rule Book for Indoor Flat Track.**

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## **SECTION 1 – OFFICIALS RULES AND REGULATIONS**

### **1.01 OFFICIALS DRESS**

All officials should be dressed in black trousers or skirt and white shirt.

Sponsored shirts may be worn for any competition provided this is approved by the C.S.O.C and worn by all officials in attendance at the competition.

### **1.02 OFFICIALS DUTIES**

#### **1.02.1 Assistant Referee**

##### **1.02.1A. Starter**

- (i) The starter shall call all competitors to the start and line them up on the starting line in their designated starting position.
- (ii) The starter shall then move behind the competitor/s and say "SET". When the competitor/s have settled the starter shall fire the gun or blow the whistle to signify the start of the race.
- (iii) Competitor/s are deemed to have settled when there is no movement of the feet.
- (iv) The starter shall signal a false start a second gun shots or whistle blast.
- (v) The starter may watch for any infringement/s during the course of the race.
- (vi) The starter should be familiar with the use of E.T.E. and shall authorize the competitor to start
- (vii) When using E.T.E. the Starter will enforce Rule 2.04.3 (v)

##### **1.02.1B Chief Time Keeper**

- (i) The Chief timekeeper shall supervise the activities of Auxiliary Timekeepers in accordance with procedures contained in 1.02.1C.
- (ii) The Chief timekeeper shall, in heats, quarter finals and semi finals assign a timekeeper to each competitor.
- (iii) The Chief time-keeper shall be responsible for recording the official time for each competitor/race on the appropriate sheets then submitting to the Chief Place Judge.

##### **1.02.1C Auxiliary Timekeepers**

- (i) They shall use stop watches or E.T.E. calibrated in hundredths of a second and they shall record the same time (i.e. 7:02.11)
- (ii) For all heats, quarter finals and semi final events that qualify on placement (i.e. 500m – 1<sup>st</sup> and 2<sup>nd</sup> progress to next round) there must be at least one time keeper for all other competitors in the event.
- (iii) For all heats, quarter finals and semi final events that qualify on times (i.e. 1000m and 1500m) there must be a minimum of one time keepers for each competitor in the event.
- (iv) For all finals and distances over 1500 meters there must be two (2) time keepers, preferably three (3) to time the first place getter and they will stop their watches when the leading skate crosses the finish line.
- (v) When using two stop watches and the times do not agree, the average of the two times recorded shall be taken as valid.

- (vi) When using three stop watches and the times do not agree, the middle time of the three times recorded shall be taken as valid.
- (vii) in the event that stop watches malfunction the following shall apply:
  - two out of three watches malfunction – remaining time taken as valid
  - one out of three watches malfunction – average time taken as valid
  - one out of two watches malfunction – remaining time taken as valid
- (viii) Timekeepers shall stand at the starting line with their back to the starter and shall start their watches on the sound of the gun or whistle.
- (ix) Where the starting line and finish line are in different places on the track the timekeepers shall move as quickly as possible from the start to the finish line.
- (x) Watches shall not be returned to zero until cleared by the referee or chief time keeper.
- (xi) Times may be recorded using Electronic Timing Equipment. Two time keepers shall operate the E.T.E. and record the times. They shall check each other.

**1.02.1D Chief Place Judge**

- (i) The Chief Place Judge shall supervise the activities of Auxiliary Place Recorders in accordance with the procedures contained in 1.02.1E.
- (ii) The Chief Place Judge shall record the official race time and places on the official result sheet and present it to the Race Referee for signature before handing it to the race clerk.

**1.02.1E Auxiliary Place Recorder**

- (i) In all races, other than time trials there shall be at least three place judges at the finish who shall record the finishing order of all competitors where practicable then, without delay, pass their completed sheet to the Chief Place Judge.
- (ii) In the event of a disagreement between place judges they may refer to photo finish for a decision. If photo finish is not available then the majority decision shall be final.

**1.02.1F Track Judges**

- (i) Track judges are to supervise the progress of the event for the portion of the track which they have been allocated.
- (ii) Track judges are to immediately inform the Race Referee of any infringements that take place during the event.
- (iii) Track judges should notify the Race Referee of any athletes who withdraw.
- (iv) Referring to the illustration in Section 5, page 24 judges will be placed at corners 1,2,3 &4

Note: Other officials may be situated inside the track to replace pylons. The judges positioned at C1, C2, C3 and C4 may only move out of position to replace pylons if he/she can do so without losing sight of their first responsibility which is to monitor the conduct of the race.

### 1.02.1G

#### Lap Counter

- (i) For all races legible numbers shall be shown from a position a few metres after the finish line on the inside of the track.
- (ii) At the start the total number of laps shall be shown. The lap counter shall show the number for each lap decreasing lap by lap until he reaches zero.
- (iii) For all races, except relays, the lap counter shall indicate the last lap is about to commence by ringing the bell half a lap before the leading skater starts the last lap and shall continue ringing until this competitor passes in front of him.
- (iv) A Lap is determined as the leading competitor completes one circuit of the track.
- (v) For long distance races an assistant lap counter may be used.
- (vi) In points and/or Elimination races where the bell is rung on laps the race referee will provide a sheet indicating the "Bell" laps and the Chief Place judge will update the list as required should a skater be disqualified.

### 1.02.2

#### Referee

The Referee shall:

- (i) Be appointed to the A-Panel at National Championships by the Chairman of the Commissioned Speed Officials Committee (C.S.O.C.)
- (ii) The Referee shall be appointed to the State Panel for State Championships by the Chairman of the State C.S.O.C.
- (iii) Assume responsibility for the management of any sanctioned event and all race officials shall be under this authority.
- (iv) Inform all officials of their duties.
- (v) Ensure that the competition is conducted as per the ASC Speed Rules.
- (vi) Supervise all technical organization before and during the event and ascertain that the track has been officially measured by the C.S.O.C.
- (vii) Authorize event re-starts.
- (viii) Make all decisions to resolve any questions that the present rules do not cover.
- (ix) Warn any competitor who is skating in a manner which may hinder the smooth running of the race.
- (x) Cancel a race if, in his opinion, the competitors are behaving improperly or are not skating to a standard worthy of them.
- (xi) Remove any competitor who is one or more laps behind the race leader from the track (without disqualification), if, in his/her opinion, his/her continuation in the race could hinder other competitors.
- (xii) Consult with other officials, should he/she wish, on any infringements they may have observed during the race before announcing any disqualification/s.
- (xiii) Disqualify and remove any competitor from a race who has committed a serious offence.
- (xiv) In the event of a protest he/she shall discuss the matter with the officials involved before making a final decision.
- (xv) Seed any distance races with the fastest skaters on the front line.
- (xvi) Determine the maximum number of competitors contesting heats.

- (xvi) At his/her discretion the Referee may allow more than the pre-determined number of competitors to advance to the next round.
- (xvii) Be familiar with the use of Electronic Timing Equipment (E.T.E.).
- (xviii) Appoint an assistant referee and delegate duties to this assistant as required.

## **SECTION 2 – SKATING - RULES AND REGULATIONS**

### **2.01 CLASSIFICATION OF EVENTS**

#### **2.01.1 Sprint Races (distances under 1500m)**

- (i) Heats may be run with a maximum number of competitors per heat to be determined by track conditions and approved by the chief/race referee.
- (ii) From these heats the first and second place getters will advance to the next round.
- (iii) In exceptional circumstances (e.g. dead heat for second place) the race referee may allow more than two competitors to advance to the next round, however extra heats will not be scheduled to accommodate the extra competitor/s and they will be added to the existing scheduled program.

#### **2.01.2 Middle Distance Races (distances 1500m and under 3000m).**

- (i) Heats may be run with a maximum number of competitors per heat to be determined by track conditions and approved by the chief/race referee.
- (ii) From these heats the first and second place getters will advance to the next round.
- (iii) In exceptional circumstances (e.g. dead heat for second place) the race referee may allow more than two competitors to advance to the next round, however extra heats will not be scheduled to accommodate the extra competitor/s and they will be added to the existing scheduled program.

#### **2.01.3 Long Distance Races (distances 3000m and over)**

The entire number of competitors shall participate without qualifying heats unless conditions compel the referee to exercise his discretion.

#### **2.01.4 Time Trials**

- (i) Each competitor skates, solo and their time is recorded.
- (ii) The competitor with the fastest time shall be declared the winner and all other competitors placed according to their times.

#### **2.01.5 Relay Races**

- (i) Relay races shall be contested by teams of up to four (4) competitors.
- (ii) All team members must wear identical uniforms of the type indicated in Section 2.08.
- (iii) Competitors may relay at will but the change over must be in the starting straight between pylon 4 and pylon 1.
- (iv) A competitor who has finished his relay must move to the outside of the track in such a manner as not to hinder his opponents and then return to the gate area between pylon 1 and half way between pylon 2 and pylon 3.
- (v) Two team members on the track at the same time i.e. remaining on the track after completing a relay will result in disqualification, except where 2.01.5 (viii) applies.
- (vi) Relays may be by push or touch and failure to do so may result in disqualification.
- (vii) When relaying, skaters must not impede the progress of other competitors and they must not deliberately interfere with relaying teams.

- (viii) In the event of a fall, the competitor should carry on if able. If unable he must wait for one of his team members to tag him. The relaying skater must enter the track between pylon 4 and pylon 1 and then skate in the normal direction to complete the relay.
- (ix) A disabled skater shall not return to the gate area until the referee signifies. The referee shall motion for the removal of an injured skater for attention and the injured skater's team may continue in the race.
- (x) All skaters (excepting injured skaters removed by the referee's authority) must return to the gate area at the completion of the race before results are declared.
- (xi) Disqualified teams shall remain in the gate area until advised by the referee to leave.
- (xii) During the event each team must remain in their allotted gate areas, except in the case of two man relay events where competitors may rotate within the inside of the track in such a manner as to not hinder his/her opponents.
- (xiii) Audible instructions may be given amongst team members but no barracking is allowed.
- (xiv) Each team member must skate at least one lap.
- (xv) The referee shall decide if the final relay is to take place one (1), two (2) or three (3) laps from the finish of the race. The bell shall be rung for one (1) full lap on the lead skater before the designated final relay. .
- (xvi) All relays must be completed during the bell lap including lapped teams. Failure to do so will result in disqualification.
- (xvii) Teams may be all male, all female or mixed.

#### **2.01.6 Two Man Sprints**

- (i) For each heat two skaters are drawn.
- (ii) The winners of each heat will pass to the next round.
- (iii) If there are available positions they will be filled by losers having the fastest times.
- (iv) Winning semi-finalists shall contest the final on the best of three races.
- (v) Losing semi-finalists shall race one single race to decide the other placing.
- (vi) If only one competitor presents himself to the starter for a preliminary heat he shall be declared the winner.
- (vii) The times of all eliminated skates from the preliminary heats shall be recorded and placed and these times shall be announced.

#### **2.01.7 Criterion Races (points races)**

- (i) Point's races are mass start races where points are awarded on laps designed by the referee.
- (ii) Points are awarded as 2 points for the winner and 1 point for the second placegetter for each sprint lap except for the last lap where points will be 3-2-1 for the first three finishers across the line.
- (iii) One lap before each sprint, as the lead skater crosses the finish line, the bell will sound.
- (iv) If a skater does not finish the race, that athlete will lose all points earned for the race.
- (v) In the event of a tie in points among two or more skaters, it will be decided by who was the first across the finish line in the last lap.
- (vi) The final ranking of skaters is made in accordance to the accumulated overall total points

obtained by competitors who have completed the official distance.

## **2.02 CLASSIFICATION OF SKATING TRACK**

### **2.02.1 General Rules**

- (i) An indoor flat track comprises 2 equal straights and 2 offset bends.
- (ii) An indoor flat track used in Championship competitions shall be 100m per lap set out as per the diagram on page 30.
- (iii) All track calculations and markings on the skating surfaces shall be calculated and supervised by the chief referee.
- (iv) A copy of the plan showing relevant dimensions should be sent to the State Speed President who shall forward a copy to the State Panel CSOC.
- (v) All markings shall be of the same color, contrasting with that of the skating surface.
- (vi) A starting line, 2.5 cms wide, shall be drawn across the track in line with corner pylon No. 4 For a 750m event this line shall be drawn in line with corner pylon No. 2.
- (vii) A penalty line 2.5cm wide shall be drawn across the track 1 metre behind and parallel to the start line.
- (viii) A finishing line 2.5cm wide shall be drawn across the track 2/3 rds of the way down the starting straight.
- (ix) For time trials the start will take place from the finishing line. A second (Holding) line, 2.5cms wide, will be drawn 60cms behind and parallel to this start line and starts will be conducted in accordance with rule 2.04.3 (v.). A 300m Time trial will comprise exactly 3 laps. For all other events (except a 750M event) the start will take place from the start line (vi above) and will comprise the number of laps required to complete the distance, plus the extra distance between the start and finishing lines.
- (x) Corner Pylon positions shall be marked with an X at the beginning and end of each straight. For Championship events Pylons and Corner markers will be positioned over a marked 1 square meter box at the beginning and end of each straight. (See 2.03.1D)

### **2.02.2 Suitability of a Track or Course**

- (i) The Chief/Race Referee shall make all decisions regarding the suitability of a track.
- (ii) When the track is slippery it is up to the Race Referee to decide about the application of any anti-slip coating on the whole or part of the course.
- (iii) When track conditions hinder the normal performance of a competition the Race Referee can stop the race for a given period of time or if necessary he/she can cancel the event.
- (iv) When an interrupted competition is restarted only the athletes who were competing at the moment of interruption shall participate in the restarted event/s.

## **2.03 OFFICIAL EQUIPMENT**

### **2.03.1A Corner Pylons**

Being of a bright colour contrasting to that of the skating surface, incorporating a non-slip base. Height of not less than 70mm and not greater than 200mm. The profile is to be such that they offer an adequate level of clearance to skater's boots when cornering at speed.

### **2.03.1B Other Pylons**

Being cone shaped standing a minimum of 20cm high and of a contrasting colour to that of the skating surface. Used to mark the start and finish lines.

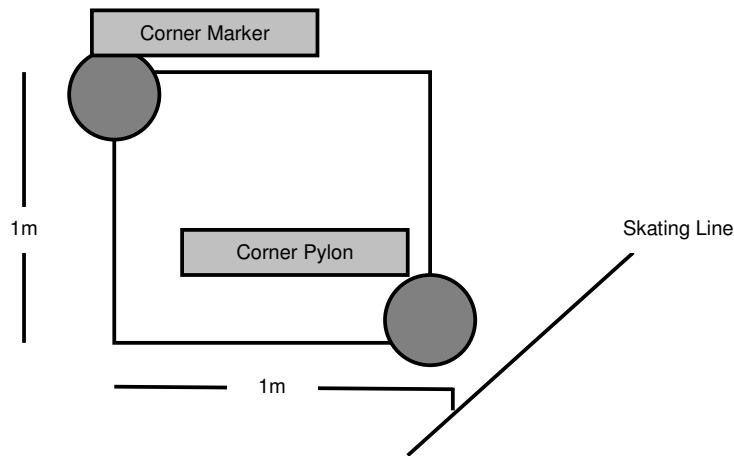
### 2.03.1C Corner Markers

Should be cone shaped but must stand no less than 36cm high and should be a bright colour and of a different characteristic to that of the Pylons.

### 2.03.1D Positioning of corner pylons and markers

Following the positioning of the Corner Pylons (CP) as per track plan on P30 and using the diagram below, position the corner markers (CM) by marking a 1 metre square box inside the track from the center of the corner pylon position.

The corner diagonally opposite the center position of the corner pylon will be the center mark for the corner marker.



### 2.03.2 Lap Counter - Cards

- (i) Lap cards shall be numbered up to 10000 metres and for races over 10000 metres the organizers shall provide legible lap cards to signify each 5000 metres.
- (ii) Mechanical or electronic lap counters are permitted provided they have been approved by the C.S.O.C.

### 2.03.3 Stop Watches

- (i) Stop watches shall be calibrated in 10<sup>th</sup> and 100<sup>th</sup> of a second and must be inspected once a year for accuracy.
- (ii) The number of stop watches will be dependant on the number of time keepers required to accurately record times in accordance with Clause 1.02.1C

### 2.03.4 Electronic Timing Equipment (E.T.E.)

- (i) ETE equipment will be calibrated in 10<sup>th</sup> and 100<sup>th</sup> of a second and must be inspected once per year for accuracy.
- (ii) The beams which are part of the ETE equipment shall be aimed across the track at the start and finish lines and be between 20cm and 25cm above the skating surface.

### 2.03.5 Miscellaneous Equipment

- (i) Starting pistol and blanks
- (ii) Lap Bell
- (iii) Whistle/s
- (iv) Measuring tape calibrated in metres and millimeters.
- (v) Protest forms
- (vi) Table and chair for the clerk
- (vii) Current Rule book situated on the clerk's table
- (viii) Dais for presenting awards

- (ix) Computer and Printer for preparation of results (optional)

## **2.04 RACE RULES**

### **2.04.1 Relaxation of Rules for Tiny Tot and Primary Grades**

- (i) Referees discretion to be used in the rules for tiny tot and primary grades. These include:
  - Falls in the first lap to be restarted
  - No penalty for kicking pylons unless another competitor is seriously disadvantaged.
  - Longest distance shall be a mass start
  - Skate damage may be repaired with outside assistance.

### **2.04.2 General Rules**

- (i) Damage to skates is to be repaired by the competitor and by doing so he/she must make certain not to obstruct the progress of any opponents. After repairs are completed he/she may rejoin the race.
- (ii) All competitors are to take part in races fairly and enthusiastically.
- (iii) Competitors showing a negative attitude will be disqualified.
- (iv) All track races shall be run in an anti-clockwise direction.

### **2.04.3 Starts and False Starts**

- (i) All races shall begin from a standing start.
- (ii) Competitors are to line up behind the start line as per instructions from the starter.
- (iii) The starter shall give the command "SET" and when the competitors have settled he/she shall fire the starting gun or blow the whistle.
- (iv) A miss fire of the starting gun will be considered a "no start".
- (v) Start rules using E.T.E.
  - (a) One skate must be placed and remain grounded between the Start line and the Holding line. (Refer rule 2.02.1.(vii).)
  - (b) The first forward step by either foot must break the beam.
  - (c) The competitor must start within fifteen (15) seconds of the command "SET".
  - (d) A false start will be declared if the beam is broken prior to the command 'SET'
- (vi) False Starts
  - (a) Jumping the gun – when a competitor leaves the designated starting position before the firing of the starting gun or the whistle blast.
  - (b) A false start will be signaled by a second firing of the gun or whistle blast.
  - (c) There shall be no use of the command "SET" at the re-start.
  - (d) When one competitor false starts and is followed by other competitors those competitors shall not be penalized.
- (vii) Start Penalties
  - (a) Mass Start
    - (1) First offence – The competitor shall be penalised by being placed one (1) metre behind the starting line or at the back of the pack.
    - (2) Second offence – disqualification from the event.
  - (b) Time Trials
    - (1) First offence – competitor shall receive a warning.

- (2) Second offence – competitor shall be disqualified.

#### **2.04.4 Falls in the first lap**

Should a competitor fall in the first lap causing interference, or caused by interference from or to another competitor/s the race shall be re-started.

#### **2.04.5 Pylon and Corner Marker infringements and penalties**

- (i) Skating inside a Pylon: Should any part of the skate touch the floor within the Corner Box (*1m x 1m defining the area between the Pylon and Corner Marker,*) while the Pylon is in position:

*First Offence: Disqualification (skater removed from race)*

- (ii) Moving a Pylon: Moving a pylon with any part of the skate or body, that causes another competitor to be disadvantaged:

*First Offence: Warning (delivered verbally to skater mid-race)*  
*Second Offence: Disqualification (skater removed from race)*

- (iii) Straddling a Pylon: Skating with one skate inside the *in position* Pylon, within the Corner Corner Box, and with the wheels below the height of the Pylon:

*First Offence: Warning (delivered verbally to skater mid-race)*  
*Second Offence: Disqualification (skater removed from race)*

- (iv) Moving a Corner Marker:

*First Offence: Disqualification (skater removed from race)*

- (v) The imposition of the above penalties shall be at the discretion of the race referee and dependent upon the circumstances at the time.

#### **2.04.6 Passing and Overtaking**

- (i) When passing, a competitor must not veer directly into the path of an opponents track causing him/her to brake severely.
- (ii) Passing is permitted anywhere on the track as long as there is no impeding of other competitors.

#### **2.04.7 Competitors Track**

A competitor's track shall be determined as the shortest distance he/she can skate around the corners and the straightest line he can skate down the straights or the pattern the competitor consistently skates.

#### **2.04.8 A Lapped Competitor**

Competitors who are about to be lapped should move aside to allow the leading competitor/s to pass and should not impede or assist the passing skater/s. Lapped competitors may regain their laps provided that they do not hinder the leading skater/s.

#### **2.04.9 Palming Off**

Palming off is the placing of one hand on the lower back of the competitor in front so as to avoid a fall and will be permitted when the lead competitor/s slows or the competitor is pushed from behind causing the pack to bunch up.

## **2.04.10 The Finish**

- (i) The competitor whose skate first reaches the finish line with at least one wheel in contact with the skating surface shall be declared the winner. This shall follow for the other placegetters.
- (ii) The end of all long distance races shall be declared when the leading competitor crosses the finish line followed by second and third place getters in that order. All three podium place getters must complete the event distance in full. The remaining competitors will not be required to complete the event distance and will finish as they cross the line after the final podium place getter.
- (iii) When using ETE the competitor must, at the finish, break the beam with the foot or lower leg only.
- (iv) At the finish of each race, the competitor/s shall report to the race referee, unless otherwise advised.

## **2.05 SERIOUS RACING OFFENCES**

Competitors will be immediately disqualified for the following offences and may be removed from the track:

- (i) Deliberately holding onto another competitor.
- (ii) Pulling or pushing
- (iii) Jostling (knocking, bumping or striking with any part of the body)
- (iv) Deliberate obstructing (blocking)
- (v) Deliberately changing track
- (vi) Tripping
- (vii) Braking suddenly and causing interference to the pack.
- (viii) Deliberately falling with the intent to cause interference to other competitor/s
- (ix) Use of any unsporting gestures or making derogatory remarks or swearing.
- (x) Serious body contact when entering the first corner.

## **2.06 DISCIPLINARY MEASURES**

**2.06.1A** Disciplinary measures that may be adopted during the progress of a race, towards any competitor who might be responsible for the non-observance of the instructions given by the referee or of more serious violations with respect to the principals or the ethics of the sport are as follows:

- (i) Warning
- (ii) Reducing of rank in the order of finish
- (iii) Disqualification from the race
- (iv) Disqualification from the competition
- (v) Suspension or revocation of membership (see Skate Australia Constitution)

**2.06.1B** Disciplinary measures, excepting for those pertaining to false starts may not be invoked unless written incident report detailing offence/s is pending.

**2.06.1C** These reports may be completed after the event if it is impossible to complete at the time of the offence/s, however they must be available for the referee prior to race debriefing.

### **2.06.1D Reduction in Rank**

If during the progress of a race, particularly in the final stages of the event, a competitor is responsible for the hindering of another competitor he may be reduced in rank at the discretion of the referee.

### **2.06.1E Disqualification Measures May be Used for:**

- (i) Accumulation of warnings. (Which must be announced publicly.)
- (ii) Serious infringements. (Which must be announced publicly.)
- (ii) In the case of very serious infringements the competitor may be disqualified from all or part of a scheduled competition. (Which must be handled by a CSOC disciplinary panel and notified to the organizers of the event. A copy of the findings shall be forwarded to:
  - The State Panel CSOC Chairman
  - The State Speed President
  - The National CSOC Chairman
  - The National Speed Branch Chairman
- (iii) Use of specified doping substances (Refer to Skate Australia's Anti Doping Policy, will be dealt with by Skate Australia.)

### **2.07 PROTESTS**

- (i) During the race debriefing the referee shall announce penalties.
- (ii) After debriefing competitor/s signifying intent to protest may view the race incident reports.
- (iii) The competitor/s may then withdraw their intent to protest or advise that they are to proceed.
- (iv) If proceeding, the referee should give the protesting competitor/s a protest form marked with the time.
- (v) The competitor/s must return the completed form together with the appropriate fee set by the organizers within 15 minutes of the marked time.
- (vi) The referee may consult with other officials and after consideration will mark the protest form "dismissed or upheld" and inform the protesting competitor/s of his decision.
- (vii) The referee will then announce the race results.
- (viii) The fee shall be forfeited should the protest be dismissed.
- (ix) No appeal may be lodged against the referee's final decision.
- (x) Any protest against the marking and measuring of a track, official/s involved in a race or the programming of events is a technical complaint and must be made to the organizers before the start of the first event.
- (xi) Any protest against the conduct of an official/s must be made in writing to the National CSOC Chairman within 72 hours after the end of the race or competition.

### **2.08 COMPETITORS DRESS RULE**

Skaters who present themselves to the starter contrary to the following rules may be disqualified:

#### **2.08.1A Australian Championships**

- (i) With the exception of relay teams competitors of both sexes must wear the official speed uniforms of the chapter they represent, or a uniform approved by the State Executive displaying sponsorship.
- (iii) Competitors shall include with their nomination details of approved sponsors uniforms and this will be noted in the official clerk's record for the Championship.
- (iv) Relay teams must wear identical uniforms.

**2.08.1B Other Competitions**

- (i) Competitors should wear their registered club uniforms or a uniform displaying sponsorship that has been approved by their State Chapter.
- (ii) Competitors shall include with their nomination details of approved sponsors uniforms and this will be noted in the official clerk's records for the competition.
- (iii) Relay teams must wear identical uniforms.
- (iv) Any recognized type of shirt/bodysuit currently in use is acceptable but must cover the shoulders and be clean and modest.

**2.08.1C. Skates**

- (i) Inline Skates: The frame, max length 50cm, must be firmly attached to the boot. The wheels, max diameter 110mm, must be firmly attached to the frame and the axels must not protrude from the frame. No brakes or toe stops are permitted.
- (ii) Quads Skates: Two (2) pairs of wheels fastened parallel to each other. The skate plate must be firmly attached to the sole of the shoe. Axles must not protrude beyond the wheels. No brakes or fixed toe stoppers allowed.

**2.08.1D Numbers**

- (i) Three firmly attached and legible numbers shall be worn. One on the lower back and one on each hip. Numbers must be a minimum of 8cm and maximum of 10cm high and legible.
- (ii) Specific Numbers shall be set out in the Championship Notice.
- (iii) Written or symbolized commercial sponsorship shall be permitted if approved by Skate Australia.

**2.08.1E Protective Items**

- (i) Protective helmets are compulsory on all skating surfaces. Subject to the discretion of the Chief Referee failure to wear a protective helmet on the skating surface will result in disqualification from the offenders next race.
- (ii) Gloves are recommended for all skaters.
- (ii) Other protective items are optional.

## **SECTION 3 – CLERKING**

### **3.01 THE CLERK**

The Clerk must hold a CSOC Clerks Commission.

#### **3.01.1 Duties of The Clerk**

- (i) The Clerk shall record the order of finish and time for each event. This information should come to him/her in writing, signed by the race referee.
- (ii) The clerk's duties shall include publishing of all results including times, places and disciplinary notations on the notice board.
- (iii) The clerk shall ensure that there is an adequate supply of awards on hand.
- (iv) Race sheets for middle and long distance events shall be arranged so that competitors line up on the starting line in state/club order. (i.e. state only draw is done in a similar way to a relay draw).
- (v) All clerking shall be completed on official sheets set out by the CSOC.

#### **3.01.2 Clerking Procedures for Card System**

- (i) At the close of nominations the clerk is to check that competitors are nominated in the correct grade.
- (ii) The clerk will prepare a master list in alphabetical order to include: the competitors name, number and state/club together with his/her grade and each distance the competitor will skate.

Example:

Junior Girls							
			300m	1000m	3000m	5000m	10000m
123	Mary Jones	MG	X	X			
234	Jane North	RF	X	X	X	X	X
345	Kim White	CN	X	X	X	X	X
456	Lyn young	NT			X	X	X

- (iii) Cards as per Sample A are written out for each competitor. Blue for male and pink for female. Every time the competitor competes in an event, that event is marked on the card and the respective result and points recorded on each card.
- (iv) Points shall be awarded for each final race in each grade as follows:
  - 3 for 1<sup>st</sup> place
  - 2 for 2<sup>nd</sup> place
  - 1 for 3<sup>rd</sup> place
- (v) In the event of a tie the points for the place tied and the next shall be added together and divided equally between the tied skaters.
- (vi) Overall competitor's points are added together.
- (vii) Should there be a tie in the points then a count back of a number of gold, silver and bronze medals awarded to the tied competitors will ascertain who the overall winner is.

(viii) State and club points are awarded for all events as follows:

- 3 for 1<sup>st</sup> place
- 2 for 2<sup>nd</sup> place
- 1 for 3<sup>rd</sup> place

(ix) Draws

The initial draw for every event does not need to be completed prior to the Championships only a draw for State or Club positions as follows:

- 1 for male events track
- 1 for female events track

(x) Time trial draw is based on the number of competitors from each State/Club see example below:

Example: Order of skating for the 300m time trial if QLD, NSW and VIC have 4 competitors, WA have 3 competitors and SA only have 2 competitors.

1.	QLD	2.	QLD	3.	QLD	4.	QLD
	NSW		NSW		NSW		NSW
	VIC		VIC		VIC		VIC
			WA		WA		WA
					SA		SA

(xi) Draws for heat events are drawn from the time trial results using the serpentine method, see example below:

Example:

This example is calculated with 34 competitors in the time trial. This method can be adjusted depending on the number of skaters in each time trial as long as the numbers in the heats, semi final and final are no more than can safely be accommodated on the track.

Once the time trial has been completed the competitor cards are sorted in order with 1<sup>st</sup> place on top down through to last place. If a competitor does not compete in the time trial but will skate the 500m, 1000m or 1500m this competitor/s are placed at the end of the draw unless they are substituting for another competitor then they are placed in the same heat as the competitor they are substituting for.

The draw for a 500m 1000m or 1500m are completed as follows:

1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	7 <sup>th</sup>	8 <sup>th</sup>
16 <sup>th</sup>	15 <sup>th</sup>	14 <sup>th</sup>	13 <sup>th</sup>	12 <sup>th</sup>	11 <sup>th</sup>	10 <sup>th</sup>	9 <sup>th</sup>
17 <sup>th</sup>	18 <sup>th</sup>	19 <sup>th</sup>	20 <sup>th</sup>	21 <sup>st</sup>	22 <sup>nd</sup>	23 <sup>rd</sup>	24 <sup>th</sup>
32 <sup>nd</sup>	31 <sup>st</sup>	30 <sup>th</sup>	29 <sup>th</sup>	28 <sup>th</sup>	27 <sup>th</sup>	26 <sup>th</sup>	25 <sup>th</sup>
33 <sup>rd</sup>	34 <sup>th</sup>						

The heats are as follows:

6 heats of 4 and 2 heats of 5 = 34 competitors (8 heats)

1<sup>st</sup> and 2<sup>nd</sup> from each heat progress to next round = 16 competitors

1<sup>st</sup> and 2<sup>nd</sup> from quarter final progress to next round = 8 competitors

1<sup>st</sup> and 2<sup>nd</sup> from each semi final progress to next round = 4 competitors

= 4 in final

This may be amended at the referees discretion according to the track conditions however at all times a minimum of 1<sup>st</sup> and 2<sup>nd</sup> must progress to the next round.

- (xii) Mass start events are as per the current speed rules where each competitor is lined up in state or club order. Depending on track conditions heats may be held for long distance events.
- (xiii) At Australian Championships competitors must marshal for their events as directed to do so by the Technical Director of the competition.
- (xiv) Once the competitor has marshaled for an event and they do not present themselves to the start line when the event is called they shall be automatically disqualified from that event and their card marked accordingly.
- (xv) The chief place judge will complete the results from each event as per Attachment D. Once the chief referee has made his decision, the chief place judge will record the result for those competitors who have been disqualified or are on a warning and provide the Results Sheet Attachment D to the clerk who will record the results onto the individual competitor cards.
- (xvi) After the event is completed the clerk will provide a full list of results showing all places, times and individual points. This results sheet will be posted to the notice board and a copy provided to each team manager.
- (xvii) At the conclusion of all Sanctioned competitions the organizers shall forward the official results to Skate Australia National Office and to the National Branch Chairman.

**CLERKING - APPENDIX A – COMPETITOR CARDS**

RSA CSOC ASC

NO:.....GRADE:.....

ATHLETE: .....

CLUB/STATE/NATION.....

.....

COMPETITION:.....

RACE	TIME	PLACE	POINTS

RSA CSOC ASC

NO:.....GRADE:.....

ATHLETE:.....

CLUB/STATE/NATION.....

.....

COMPETITION:.....

RACE	TIME	PLACE	POINTS

RSA CSOC ASC

NO:.....GRADE:.....

ATHLETE: .....

CLUB/STATE/NATION.....

.....

COMPETITION:.....

RACE	TIME	PLACE	POINTS

RSA CSOC ASC

NO:.....GRADE:.....

ATHLETE:.....

CLUB/STATE/NATION.....

.....

COMPETITION:.....

RACE	TIME	PLACE	POINTS







## **SECTION 4 – EXAMINATION PANEL & TESTS**

### **4.01 Examination Panel**

#### **4.01.1 Examiners duties include:**

- (i) Testing prospective commission candidates
- (ii) Conducting seminars
- (iii) Inspecting and mentoring existing commission holders
- (iv) Recommending Course Presenters
- (v) Acting as an appeal panel

#### **4.01.2 Applications**

- (i) All examiners must make applications in accordance with Skate Australia's Course Administration Policy and meet the requirements as set by the CSOC.
- (ii) Prospective examiners must work with the current panel members for an appropriate time prior to being appointed as an examiner/presenter.
- (iii) All Examiners must hold a Referee's Commission for a minimum of 3 years.

#### **4.01.3 Test Procedures and Content**

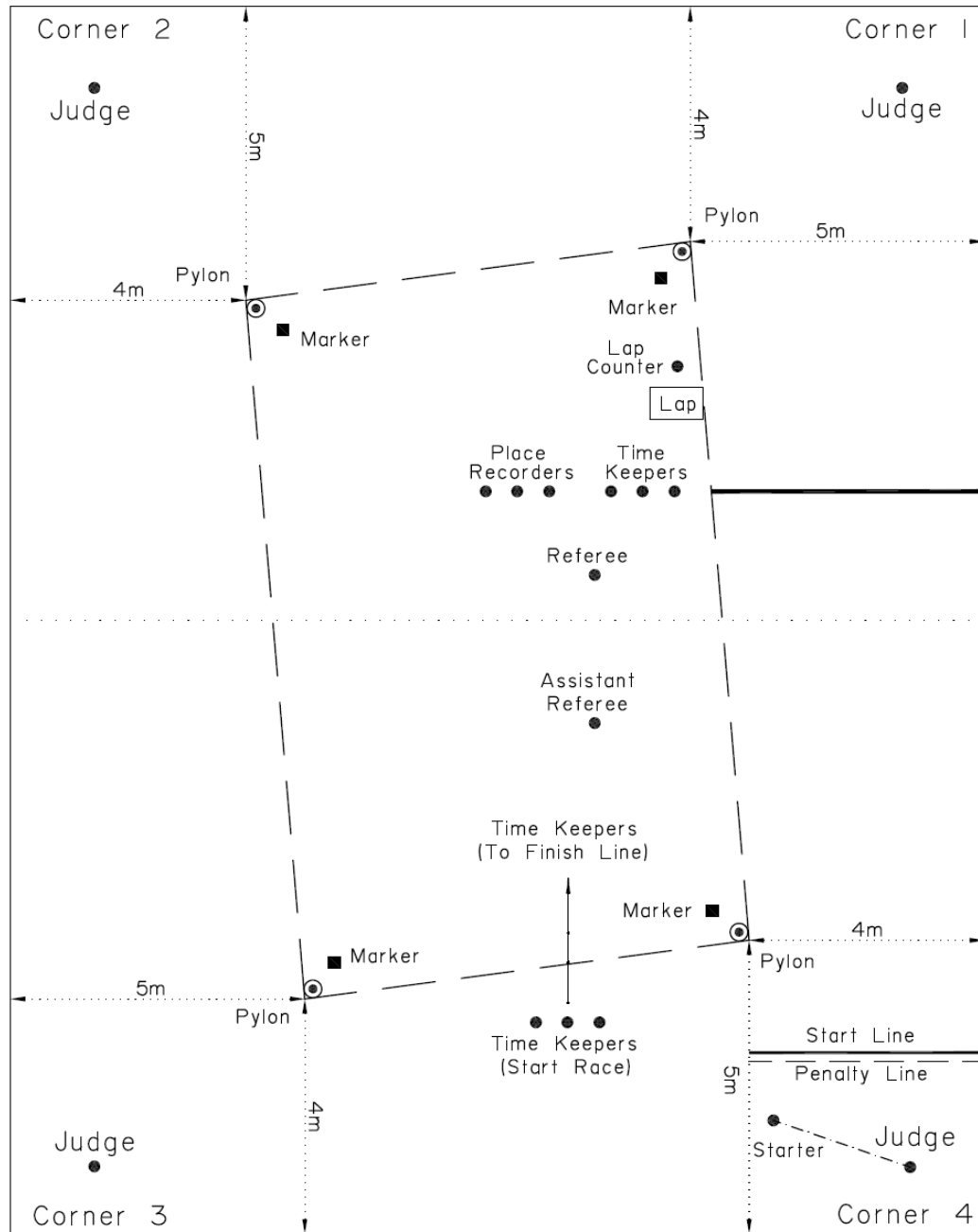
- (i) All candidates for all levels of the Speed Officiating Programme must be current members of Skate Australia and pay the required fee.
- (ii) Candidates must satisfy competency requirements of each level of the Speed Officiating Program prior to progressing to the next program level.
- (iii) All candidates must complete the following requirements to be registered as a Speed Official:
  - (a) Attend the prescribed course.
  - (b) Complete the Work Book for the appropriate level.
  - (c) Complete the required practical component for each course level.
  - (d) Sign and return the Officials Code of Ethics Agreement Form
  - (e) Pay the required registration fees.

#### **4.01.4 Benefits**

- (i) All officials who complete the competencies of the various levels the NOP Speed Officiating Course and who are members of Skate Australia will be covered for Professional Indemnity and Public Liability Insurance as per the RSA National Insurance Scheme.
- (ii) The NOAS Registration Fee is for a period of 4 years and during this period all officials, regardless of their previous experience, will be required to satisfy the requirements of Skate Australia's Updating Policy for Speed Officials.

# BASIC INDOOR TRACK

● Denotes race Officials      ⊙ Pylons      ■ Marker      Lap Lap Counter



Note

Start Line can vary with length of race  
 Starter can also be corner judge nearest start line

## **SECTION 5 – DUTIES OF AUXILIARY HELPERS**

### **5.01 Auxiliary Timekeeper**

- (i) They shall use stop watches or E.T.E. calibrated in hundredths of a second and they shall record the same time (i.e. 7:02.11)
- (ii) For all heats, quarter finals and semi final events that qualify on placement (i.e. 500m – 1<sup>st</sup> and 2<sup>nd</sup> progress to next round) there must be at least one time keeper for all other competitors in the event.
- (iii) For all heats, quarter finals and semi final events that qualify on times (i.e. 1000m and 1500m) there must be a minimum of one time keepers for each competitor in the event.
- (iv) For all finals and distances over 1500 meters there must be two (2) time keepers, preferably three (3) to time the first place getter and they will stop their watches when the leading skater crosses the finish line.
- (v) When using two stop watches and the times do not agree, the average of the two times recorded shall be taken as valid.
- (vi) When using three stop watches and the times do not agree, the middle time of the three times recorded shall be taken as valid.
- (xvi) in the event that stop watches malfunction the following shall apply:
  - two out of three watches malfunction – remaining time taken as valid
  - one out of three watches malfunction – average time taken as valid
  - one out of two watches malfunction – remaining time taken as valid
- (viii) Timekeepers shall stand at the starting line with their back to the starter and shall start their watches on the sound of the gun or whistle.
- (ix) Where the starting line and finish line are in different places on the track the timekeepers shall move as quickly as possible from the start to the finish line.
- (x) Watches shall not be returned to zero until cleared by the referee or chief time keeper.
- (xi) Times may be recorded using Electronic Timing Equipment. Two time keepers shall operate the E.T.E. and record the times. They shall check each other.

## 5.02

### Lap Counter

- (i) For all races legible numbers shall be shown from a position a few metres after the finish line on the inside of the track.
- (ii) At the start the total number of laps shall be shown. The lap counter shall show the number for each lap decreasing lap by lap until he reaches zero.
- (iii) For all races, except relays, the lap counter shall indicate the last lap is about to commence by ringing the bell half a lap before the leading skater starts the last lap and shall continue ringing until this competitor passes in front of him.
- (iv) A Lap is determined as the leading competitor completes one circuit of the track.
- (v) For long distance races an assistant lap counter may be used.
- (vi) In points and/or Elimination races where the bell is rung on laps the race referee will provide a sheet indicating the "Bell" laps and the Chief Place judge will update the list as required should a skater be disqualified.

### 5.03

#### Place Recorder

- (i) In all races, other than time trials there shall be at least three place recorders at the finish, one of whom shall be Chief Place Judge and shall be an Assistant Referee who will supervise and control the activities of the place recorders..
- (ii) Recorders shall record the placing of all competitors where practicable.
- (iii) Recorders shall, without delay, give the place getters numbers recorded on the marshalling sheet to Chief Place Judge.
- (iv) In the event of a disagreement between recorders they may refer to photo finish for a decision.
- (v) If photo finish is not available then the majority decision shall be final.

## 5.04

### **Race Marshall**

- (i) The Marshall works at the side of the track and off the skating surface.
- (ii) He/she holds a list of all skaters for each event (marshalling sheet).
- (iii) Skaters are to report to the Marshall prior to each event and in some cases at the start of the competition.
- (iv) The scheduling and number of events for each competition will be set by the organizing committee.
- (v) He/she checks that the competitor is wearing the correct skating outfit and that legible numbers are correctly attached to the outfit in accordance with Rule No 10.5.
- (vi) He/she then indicates on the marshalling sheet that the competitor is present. If the organizing committee so desires the Marshall may insist that the competitor stay in the marshalling area until the start of his/her event.
- (vii) He/she also indicates on the marshalling sheet competitors who have withdrawn or who do not report.
- (viii) The marshalling sheet is given to the clerk prior to the start of each event.
- (ix) The Marshall then allows skaters to enter the skating surface at a time determined by the race referee.

**Relay Auxiliaries**

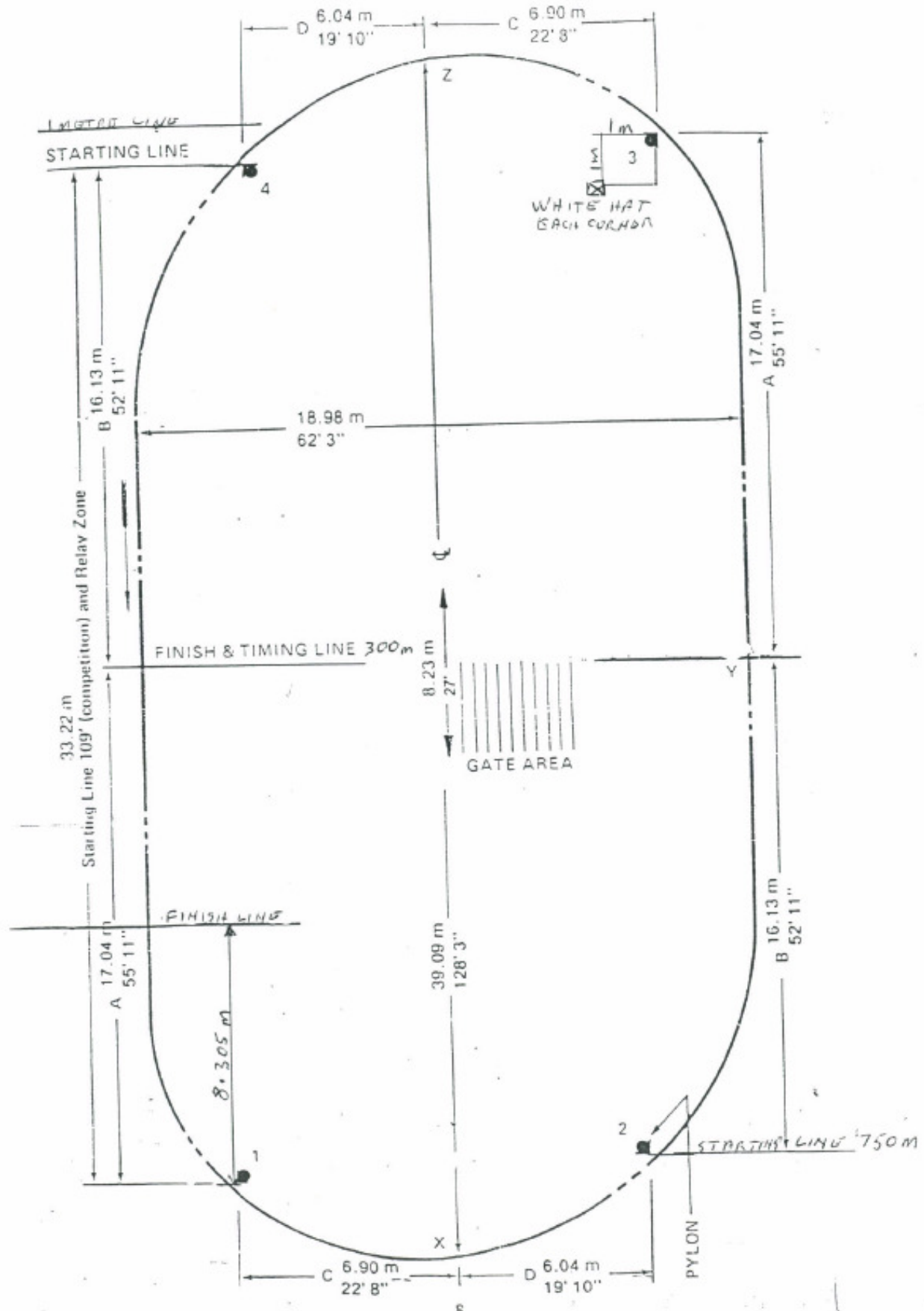
The Tag Observer shall ensure that:

- (i) All tags are made correctly within the prescribed tag area.
- (ii) No impediments, either accidental or deliberate are made to relaying teams by other teams.
- (iii) He shall determine whether a missed tag occurs through (b) above.
- (iv) At least two tag observers shall be used.
- (v) Tag observers may also act as time keepers.
- (vi) In the event of infringements against (a) or (b) he should inform the referee immediately.

The Gate Observer shall ensure that:

- (i) Teams remain in the allotted gate area.
- (ii) No team member crosses the gate line until he moves out to relay. Note: teams may not move out and return to the gate area without relaying.
- (iii) Each team member completes at least one lap (except where a member is injured during the course of his first lap).
- (iv) Barracking from the gate area does not occur and a standard of behavior consistent with that prescribed in the rule book is observed within the gate area.
- (v) All teams move out for the final relay as per the referee's pre race instructions.

## 2. OFFICIAL CHAMPIONSHIP 100 METRE TRACK



<b>Skate Australia - Speed Branch</b>		<b>C.S.O.C. Incident Report</b>	
Date	Event	Lap No.	
Offence			
Skater at fault		Skater Disadvantaged	
Recommendation:		<i>DISQ from Competition</i>	<input type="checkbox"/>
		<i>DISQ from Event</i>	<input type="checkbox"/>
		<i>Relegation</i>	<input type="checkbox"/>
		<i>Warning</i>	<input type="checkbox"/>
Reporting Official		Race Referee	

<b>Skate Australia - Speed Branch</b>		<b>C.S.O.C. Incident Report</b>	
Date	Event	Lap No.	
Offence			
Skater at fault		Skater Disadvantaged	
Recommendation:		<i>DISQ from Competition</i>	<input type="checkbox"/>
		<i>DISQ from Event</i>	<input type="checkbox"/>
		<i>Relegation</i>	<input type="checkbox"/>
		<i>Warning</i>	<input type="checkbox"/>
Reporting Official		Race Referee	



# Skate Australia Protest Form

Time Received \_\_\_\_\_

Time Returned \_\_\_\_\_

Event No: \_\_\_\_\_

Date: \_\_\_\_\_

Referee: \_\_\_\_\_

Details:

Signature: \_\_\_\_\_ Fee Received by: \_\_\_\_\_